



Art & Design End of Year Milestones



	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Knowledge and understanding	Begin to explore the work of artists, craftspeople and designers. Identify primary colours by name.	Compare the work of artists, craftspeople and designers for similarities and differences.	Question and make thoughtful observations about work of artists, craftspeople and designers. Know which primary colours make secondary colours. Use more specific colour language.	Explore the roles and purposes of different craftspeople, artists and designers.	Explore the roles and purposes of different craftspeople, architects, artists and designers. Identify artists who have worked in a similar way to my own.	Select ideas from first hand observations, experiences and imagination.
Drawing	Draw lines and shapes from observations and invent new ones. Experiment with a variety of media: pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints and chalk.	Draw on different surfaces with a range of media. Control types of marks made with a range of media. Invent new shapes. Investigate tone.	Experiment adding surface detail to drawings. Draw for a sustained period of time. Begin to show an awareness of 3D. Apply tone in a simple way. Apply simple patterns.	Experiment with different grades of pencil to represent variation in tone. Apply simple texture in drawing.	Work in a sustained, independent way to create a detailed drawing. Use different techniques for different purposes e.g. hatching and shading.	Begin to use simple perspective in work (focal point and horizon). Use a range of dry media.
Making	<p>Painting: Use different types and sizes of brushes.</p> <p>Collage: Begin experimenting with a range of collage techniques such as tearing and overlapping.</p>	<p>Painting: Mix colours to create new ones.</p> <p>Printing: Make simple marks on rollers and printing palettes. Roll printing ink over found objects to create patterns.</p> <p>Textiles: Match and sort fabrics and threads for</p>	<p>Painting: Work on a range of scales eg thin brush on small picture etc</p> <p>Collage: Experiment with a wider range of collage techniques such as layering to create images and represent textures. Use collage as a means of collecting ideas and</p>	<p>Painting: Experiment with wet media to make different marks, lines, patterns, textures and shapes.</p> <p>Printing: Print with two colour overlays. Create repeating patterns.</p> <p>Textiles: Use a variety of techniques eg</p>	<p>Painting: Develop a painting from a drawing.</p> <p>Collage: Add collage to a painted, printed or drawn background. Use a range of media to create collages.</p> <p>3D: Shape, form, model and construct from</p>	<p>Painting: Mix appropriate colours with a range of media.</p> <p>Printing: Create blocks by simplifying an initial sketchbook idea. Use relief or impressed method. Create prints with three overlays.</p>

	<p>3D: Change the state of materials in different ways. Understand the safety and basic care of materials and tools. Experiment with constructing and joining recycled, natural and manmade materials. Use 2D shapes to create 3D form.</p>	<p>colour, texture, length, size and shape. Change and modify threads and fabrics. Cut and shape fabric using scissors. Apply shapes with glue or stitching. Apply decoration using beads, buttons, feathers etc</p>	<p>information and building a visual vocabulary. 3D: Plan, design and make models from observation or imagination. Join clay adequately and construct a simple base. Create surface patterns and textures in a malleable material.</p>	<p>printing, dyeing, weaving and stitching to create different textural effects. Develop skills in stitching, cutting and joining. Match the tool to the material.</p>	<p>observation and imagination. Plan a sculpture through drawing. Develop skills in using clay. Produce intricate patterns and textures in a malleable media.</p>	<p>Textiles: Use fabrics to create 3D structures. Use different grades of threads and needles. Experiment with batik techniques.</p>
<p>Preparation and Evaluating</p>	<p>Look at own work and say what you think and feel about it.</p>	<p>Look at own and peer's work and say what you think and feel about it. Say what I would change in my future work.</p>	<p>Annotate work in sketchbook. Begin to use more specific colour language.</p>	<p>Compare my work against my friend's work and say what I think and feel about them.</p>	<p>Use a sketchbook to collect and develop ideas. Carry out appropriate preliminary studies.</p>	<p>Compare my work against a famous piece of art and say what I like and what I would change next time.</p>